

Abstract

An interactive game is provided for use with a conventional DVD player configured to play DVD-Video discs. Some embodiments of the game include DVD media having scripts recorded thereon, to use the available memory storage means of a conventional DVD
5 player to hold game variables. The variables in turn may be used by scripts to control game flow by implementing logical decisions based on the values of one or more variables, user-provided game input, or a combination thereof. Such decisions may include implementing other scripts, setting or changing values of game variables, playing audiovisual content, etc., to enable game play. Some embodiments of the game include a user-operated control
10 adapted to distinguish among external input sources, for example to determine which of a plurality of players provides game input.